

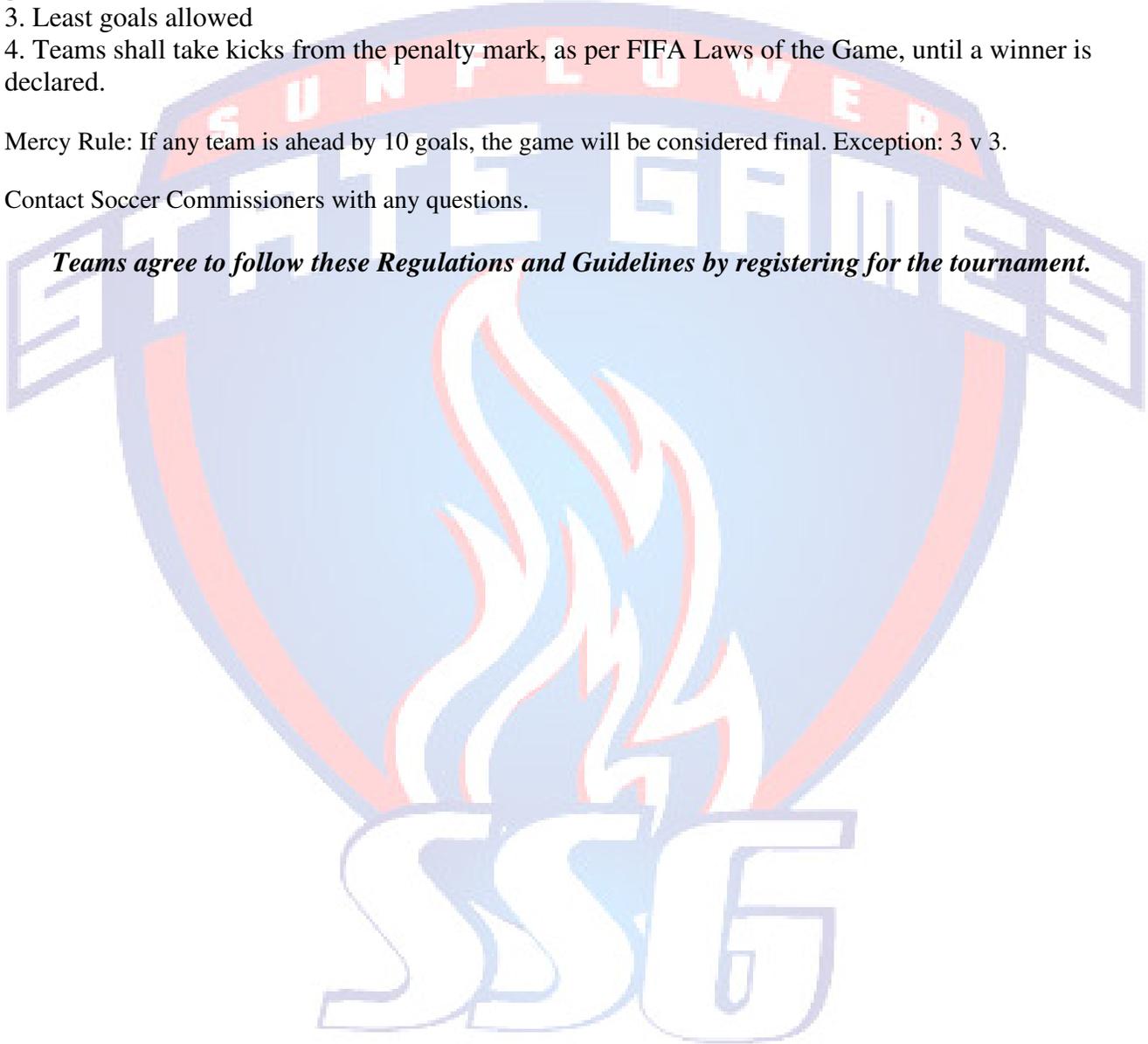
# SSG Soccer Regulations & Guidelines

*The FIFA “Laws of the Games” as modified by SSG will apply:*

1. Coaches are responsible for the accuracy of their rosters and entering their team in the proper age bracket. The coach will be the sole spokesperson for the entire team in ANY discussions of rule interpretations, judgment calls and protests.
2. Commissioners have the right to combine or cancel divisions based on the number of entries, and to reclassify teams into appropriate divisions.
3. Each team is permitted a maximum of three players (one for 3 v 3) from a bordering state (MO, OK, NE, CO). The rest of the team must be current Kansas residents, military personnel stationed in Kansas or college students attending school in Kansas.
4. Players may play on only one team within a tournament age group. All players must be prepared to show proof of age and Kansas residency. If challenged, and no proof is shown, the player will be disqualified. If one or more players are disqualified resulting in a team not having enough players to compete, the team will be disqualified with no refund. Appropriate documents for proof of age: player card, birth certificate, driver’s license or state issued picture id. Coaches are responsible for having player cards or birth certificates in their possession at the tournament at all times.
5. Roster limit is 10 for 6v6 and 6 for 3v3.
6. ***Inappropriate behavior will not be tolerated!*** The Soccer Commissioner, Director of Officials, Venue supervisor and Director of the Games reserve the right to disqualify or eject any player, team coach or spectator. Fighting will result in offending player and possibly entire team being disqualified from the tournament.
7. Team Rosters and Waivers: Please read this section carefully regarding our policy and procedure for submitting Team Rosters and Waivers online. Team rosters may only be submitted online as paper forms no longer exist. After your registration has been processed, you will receive a confirmation email with instructions to submit your roster online. Team rosters **MUST** be completed online using the Sunflower State Games team management portal by the posted deadline. Rosters will be frozen at this time. Failure to meet the team roster deadline will result in your team being pulled from the competition with no refund. By registering for this event, all teams agree to follow the Roster & Waiver submission policies and procedures. 6 v 6 roster limit is 10. 3 v 3 roster limit is 6.
8. The home team (listed first on the schedule) will be responsible for providing the game ball.
9. All teams must have matching jerseys. Each jersey must be uniquely numbered. The goalkeeper’s jersey shall be of a contrasting color from the rest of his/her team and from the opposing team. The home team shall be responsible for changing jersey color in the event of color duplication. Shin guards, completely covered by socks, are required for all players.
10. A forfeit will be declared against a team that fails to report within 10 minutes of a scheduled game time with at least four (two for 3 v 3) players on the roster. Any team that quits the field of play before the conclusion of play will forfeit the game and is subject to disqualification in the tournament at the discretion of the Soccer Rules Committee. A forfeited game will be recorded as a 3-0 win for the winner and a 0-3 loss for the loser. For 3 v 3, a win will be recorded as a 3-0 win for the winner and a 0-3 loss for the loser.

11. Consult Protest Policy in the Rules section of the web site for procedure. Protests will only be allowed for opposing player ineligibility. Judgment calls cannot be protested. Protest must be filed with the Soccer Commissioner within 60 minutes of the completion of the game, and must be accompanied by \$100 cash. Any money used to lodge a protest is refundable only if the protest is upheld by the Soccer Commissioner. The decision made by the Soccer Commissioner is final.
12. Tie Breaking Procedure:
  1. Head to head competition
  2. The greater goal difference (goals for minus goals against, with a maximum of 3 goals differential per game considered)
  3. Least goals allowed
  4. Teams shall take kicks from the penalty mark, as per FIFA Laws of the Game, until a winner is declared.
13. Mercy Rule: If any team is ahead by 10 goals, the game will be considered final. Exception: 3 v 3.
14. Contact Soccer Commissioners with any questions.

***Teams agree to follow these Regulations and Guidelines by registering for the tournament.***



## **Sunflower State Games Specific 3 v 3 Soccer Rules**

- 1. Team Size:** Teams will each field three players. No Players will have goalkeeper privileges. Teams must have at least two players on the field to play. Roster Limit 6.
- 2. Field Dimensions:** Fields will be 30 x 40 yards with 4 x 6 foot goals. U6 & U7 fields will be 30 x 20 yards.
- 3. Goal Box:** A six-foot deep goal box, four feet wider than the goal, will be marked directly in front of the goal. No player may touch the ball within the goal box, however, a player may move through the goal box. If a defender touches the ball within the goal box, a goal is awarded. If an offensive player touches the ball in the goal box, a goal kick is awarded. In the event of a dead-ball in the goal box, a goal kick is awarded to restart play. For U6 & U7 the goal box rule will not be enforced.
- 4. Game Duration:** The game shall consist of two Fifteen-minute halves separated by a five-minute halftime period. Games with a twelve goal or more score differential after one half of play will be ended in the half. Games tied after regulation time shall end in a tie, except playoffs.
- 5. Playoff Overtime:** Shall consist of a sudden victory play with a maximum length of three minutes. If no team has scored in the three-minute period, the winner will be determined by sudden victory, penalty kick shootout. Players will rotate with each penalty kick, beginning with the player on the field at the overtime period's end, until one-team scores unanswered.
- 6. Penalty Kicks:** Will be a direct kick taken from the middle of the half-line, with all players behind the line. The offensive team cannot touch the ball after a penalty kick until it is first played by a defensive player.
- 7. Five-Yard Penalty:** In all dead ball situations, defensive players must stand at least five yards from the ball. If the defensive team's goal is closer than five yards, the ball shall be put in play five yards from the goal in line with the place of the penalty.
- 8. Kick-Ins:** The ball shall be kicked in play from the sideline instead of thrown in.
- 9. Indirect Kicks:** All dead ball kicks (including kick-ins, free kicks, and kick offs) are indirect with the exception or corner and penalty kicks.
- 10. Kick Off:** Maybe taken in either direction.
- 11. Off-sides:** There will be no off-sides in 3 v 3 soccer.
- 12. Slide Tackling into others:** Will not be allowed. Payers must stand upright and on their feet when going into tackle. This does not prevent players from sliding to stop or intercept a ball, but NO contact may be made with opposing players.
- 13. Goal Scoring:** A goal may be scored only from a touch within a team's offensive half of the field.
- 14. Goal Kicks:** Will be taken from any point on the end line or from within the goal box.